skills creativity inquiry pedagogy technology tools mental-models facts memory intelligences bio-technology

#### 3 Process

culture tradition discipline ethnicity society literacy

### 2 Importance

1 Motivation

fulfilment delight relevance curiosity economics expectation teachers parents peers stakeholders costs & finance

## 4 Community

Who can help me, and I them?

**How** do come to know?

What is there to be known?

> Why do I want to know and share?

> > The Learner at the Centre

buildings & equipment internet mobility timetable lifelong access

**5 Environment** 

Where and when?

Which resources can help?

> What have I achieved and what next?

How do convince others?

authority multimodality user-generated intellectual-property universality global-local language & culture

#### 6 Source

communication judgement planning progression continuity testing specialisation

7 Assessment

## 8 Recognition

reward accreditation standards qualification portfolio employment portability

# responsibilities rights

